

# Hybrid Best First Search for Computing "Anytime" Partition Function

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# **Graphical Models**



### Definition

- Set  $X = \{X_1, \dots, X_n\}$  of variables, with a domain  $D_i$  containing values (booleen, interger, real).
- **②** Set  $\Phi$  of **local functions**  $\phi_S$  involving variables of  $S \subset X$  (scope).
- **(3)** A **joint function** for a full assignement *t* :

$$\Phi(t) = \bigoplus_{\phi_{S} \in \Phi} \phi_{S}(t[S])$$

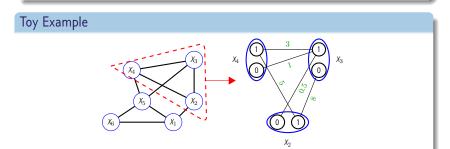
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## Markov Random Field



#### Probability of an assignment

The joint probability of a complete assignment is defined as:

$$p(t) = \frac{P(t)}{Z} = \frac{1}{Z} \prod_{\phi_S \in \Phi} \phi_S(t[S])$$



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#### **Partition Function**

The normalizing constant or Partition Function:

$$Z = \sum_{t} P(t) = \sum_{t} \prod_{\phi_{S} \in \Phi} \phi_{S}(t[S])$$

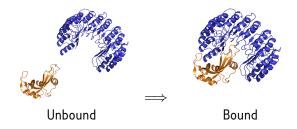
# Partition Function, yes ! But why ?



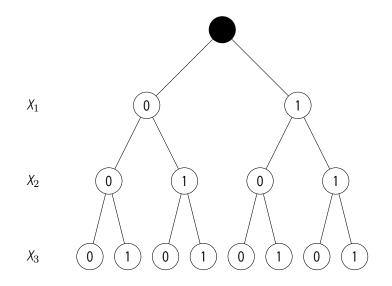
#### Constante d'affinité

We can approximate the affinity between two proteins  $P_1$  et  $P_2$  forming a complex C by:

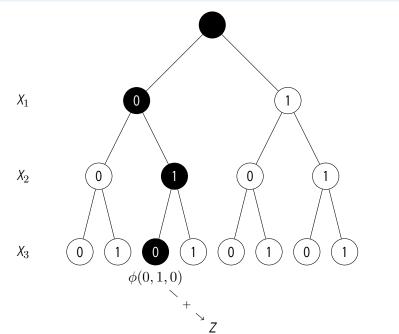
$$K_{a} = e^{(k_{B}T)} \frac{C^{0}}{8\pi^{2}} \frac{\sigma_{P_{1}}\sigma_{P_{2}}}{\sigma_{C}} \frac{Z(T, V, C)}{Z(T, V, P_{1})} \frac{Z(T, V, P_{2})}{Z(T, V, P_{2})}$$



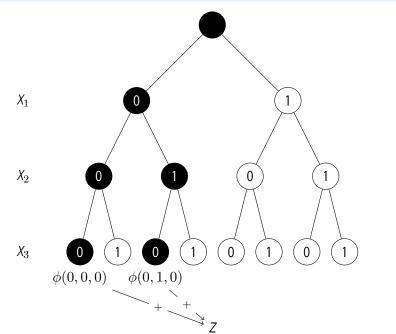




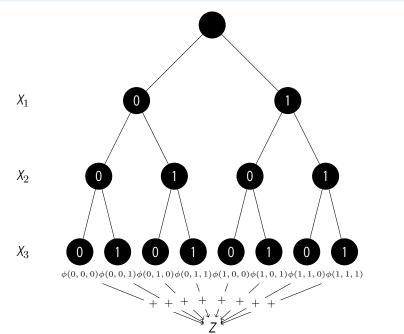














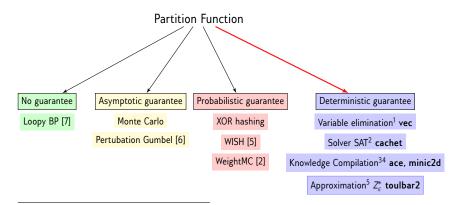
### **Combinatorial Explosion**

### Computing Z is classified ad **#P-complet** problem so it is really hard



# Existing approaches for computing Z





<sup>1</sup>Rina Dechter. "Bucket Elimination: A Unifying Framework for Reasoning". In: Artificial Intelligence 113.1-2 (1999), pp. 41-85.

<sup>2</sup>Tian Sang, Paul Beame, and Henry A Kautz. "Performing Bayesian inference by weighted model counting". In: AAAI. vol. 5. 2005, pp. 475–481.

<sup>3</sup>Mark Chavira and Adnan Darwiche. "On probabilistic inference by weighted model counting". In: Artificial Intelligence 172.6 (2008), pp. 772–799.

<sup>4</sup>Umut Oztok and Adnan Darwiche. "A top-down compiler for sentential decision diagrams". In: Proceedings of the 24th International Conference on Artificial Intelligence. AAAI Press. 2015.

<sup>5</sup>Clément Viricel et al. "Guaranteed weighted counting for affinity computation: Beyond determinism and structure". In: International Conference on Principles and Practice of Constraint Programming. Springer. 2016, pp. 733–750.

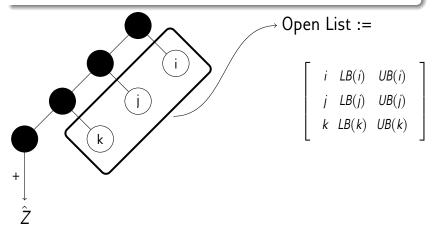
## How does it work ?



#### Hybrid Best First Search

#### We adapt HBFS<sup>a</sup> search algorithm to compute the partition function

<sup>a</sup>David Allouche et al. "Anytime hybrid best-first search with tree decomposition for weighted CSP". . In: International Conference on Principles and Practice of Constraint Programming. Springer. 2015, pp. 12–29.

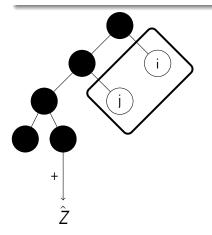


### But, but what can i do ?

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Open List :=



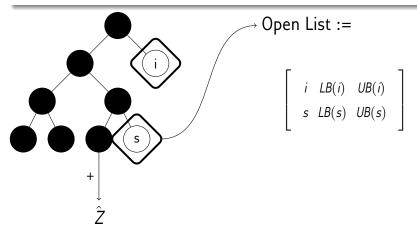
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# Algorithm HBFS-Counting



Function HBFS-C  

$$Open = [(root, LB(root), UB(root))];$$
  
while  $Open \neq \emptyset$  do  
 $n = pop(Open);$   
 $restore(n);$   
 $\hat{Z} = DFS(n, \hat{Z}, k);$ 

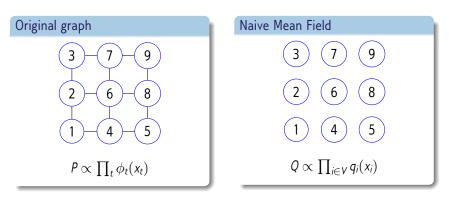
$$\hat{Z} + \sum_{n \in Open} LB(n) \leq Z \leq \hat{Z} + \sum_{n \in Open} UB(n)$$

We can have an anytime guarantee with:

$$\hat{Z} + \sum_{n \in Open} UB(n) \le (1 + \varepsilon) \left( \hat{Z} + \sum_{n \in Open} LB(n) \right)$$

## Mean Field Lower Bound





$$\log(Z) \ge \sum_{i \in V} \sum_{x_i} [S_i(q_i) - q_i(x_i)E_i(x_i)] - \sum_{(i,j) \in E} \sum_{x_i, x_j} q_i(x_i)q_j(x_j)E_{ij}(x_i, x_j)$$

# Mean Field Algorithm



Function MF-LB(n)  

$$t \leftarrow 0;$$
Initialise  $q^{(t)}$ ; while  $q^{(t)}$  converge do  
for  $i \in X(n)$  do  

$$\begin{bmatrix} q_i^{(t+1)} \leftarrow \exp\left(-E_i(x_i) - \sum_{j \in \mathcal{N}(i)} \sum_{x_j} q_j(x_j) E_{ij}(x_i, x_j)\right); \\ Z_i \leftarrow \sum_{x_i} q_i^{t+1}(x_i); \\ q_i^{(t+1)} \leftarrow \frac{q_i^{(t+1)}}{Z_i}; \end{bmatrix}$$

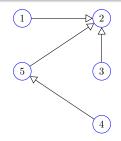
# Upper Bound on Z



### Upper Bound by Maximum Spanning Tree

Define a maximum spanning tree  $T \subset \Phi$  and by applying dynamic programming to  $T' = T \cup \{E_S \in \Phi : |S| < 2\}$ , we have an exact  $Z_{T'}$  in polynomial time.

$$Z \leq Ub_{T} = \underbrace{\left(\sum_{t \in D^{X}} \prod_{\phi_{S} \in T} \phi_{S}(t)\right)}_{\text{programmation dynamique}} \cdot \left(\prod_{\phi_{S} \in \Phi \setminus T} \max_{t \in D^{S}} \phi_{S}(t)\right)$$



## Perspectives



### Extension

- Mixing BTD (Backtrack Tree decomposition) with HBFS-C
- Integrate  $Z_{\varepsilon}^{*}$  pruning to HBFS

#### Test

Run a battery of tests (HBFS-C; HBFS-C +  $Z_{\varepsilon}^*$ ; HBFS-C+BTD; HBFS-C + BTD+  $Z_{\varepsilon}^*$ ) to see the dynamic of all the algorithm.

#### Application

If these are improvement then try to solve large protein instances to predict affinity.

Question(s) ?









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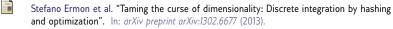
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