Improving the computation of the VAC lower bound in graphical models

Hiep Nguyen<sup>1</sup>

Christian Bessiere<sup>2</sup>

Thomas Schiex<sup>1</sup>

<sup>1</sup>INRA-BIA UR875, Toulouse, France

<sup>2</sup>Université de Montpellier Montpellier, France

### INRA-BIA'2013





atoire Agence N rmatique potique Microélectronique ntpellier





H. Nguyen et al. (INRA and LIRMM) Improving the computation of the VAC lower b

## Overview

- Weighted Constraint Satisfaction Problems
- Branch and Bound search
- Virtual Arc Consistency
- Dynamic Virtual Arc Consistency
- Experiments
- Conclusion

## Weighted Constraint Satisfaction Problem - WCSP

- set of variables
- set of values for each variable
- set of positive cost functions

x, y, z a, b $f_x, f_y, f_z, f_{xy}, f_{xz}, f_{yz}$  (or  $w_x, w_y...$ )

•  $f_{\emptyset}$ : 0-arity function, defines a LB on the cost of any solution



## Weighted Constraint Satisfaction Problem - WCSP

- set of variables
- set of values for each variable
- set of positive cost functions

a, b  $f_x, f_y, f_z, f_{xy}, f_{xz}, f_{yz}$  (or  $w_x, w_y...$ )

イロン 不良 とくほう イロン

X, V, Z

▶ f<sub>∅</sub>: 0-arity function, defines a LB on the cost of any solution



#### Solution: intantiation with minimum global cost $\Rightarrow$ optimization problem

H. Nguyen et al. (INRA and LIRMM) Improving the computation of the VAC lower b

INRA-BIA'2013 3 / 20

# **Combinatorial Optimization**



**Global Minimum Energy Conformation** 

### Minimize $E = E_c + \sum_i E(i_r) + \sum_i \sum_j E(i_r, j_s)$

A B A B A B A
 A B A
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 A
 A
 A
 A

# **Combinatorial Optimization**



Find an schedule for the satellite that maximizes the number of photographs taken, subject to the on-board recording capacity



### Assign frequencies to a set of radio links such that the maximum frequency is minimized sum of interferences is minimized

### Resolution by tree search



**Objective function:**  $f(\mathbf{X}) = \min_{\mathbf{X}} \sum_{i=1}^{9} f_i(\mathbf{X})$ 



INRA-BIA'2013 6 / 20

イロト イヨト イヨト イヨト

### Resolution by tree search







### Resolution by tree search



Η.	D	11	A	C	12	A	E	15	A	г	14	D	C	15	D	υ	10	ъ	E	17	C	υ	10		г	19	
0	0	2	0	0	з	0	0	0	0	0	2	0	0	0	0	0	4	0	0	з	0	0	1	0	0	1	
0	1	0	0	1	0	0	1	з	0	1	0	0	1	1	0	1	2	0	1	2	0	1	4	0	1	0	
1	0	1	1	0	0	1	0	2	1	0	0	1	0	2	1	0	1	1	0	1	1	0	0	1	0	0	
1	1	4	1	1	1	1	1	0	1	1	2	1	1	4	1	1	0	1	1	0	1	1	0	1	1	2	

$$f(\mathbf{X}) = \min_{\mathbf{X}} \sum_{i=1}^{9} f_i(\mathbf{X})$$



INRA-BIA'2013 6 / 20

## Resolution by Branch and Bound search

Use a lower bound (lb) on the cost of the best extension of partially assigned subproblem to prune the depth-first search tree



## Resolution by Branch and Bound search

Use a lower bound (lb) on the cost of the best extension of partially assigned subproblem to prune the depth-first search tree



## Overview

- Weighted Constraint Satisfaction Problems
- Branch and Bound search

### Virtual Arc Consistency

- Dynamic Virtual Arc Consistency
- Experiments
- onclusion



4 6 1 1 4



**A b** 







INRA-BIA'2013 9 / 20



INRA-BIA'2013 9 / 20



INRA-BIA'2013 9 / 20





#### ● EPTs may lead to different w∅

INRA-BIA'2013 9 / 20

**A b** 



- EPTs may lead to different wØ
- VAC: defines EPTs to increase w∅

# Arc consistency (AC)

### Classical CSP

- WCSP without costs
- 2 possibilities for values and tuples: authorized or forbidden

### Arc Consistency

for each value and each constraint, there is a tuple that allows this value

### Filtering by AC

deleting all values that do not satisfy this property



< 回 ト < 三 ト < 三

Arc consistency (AC)

### **Classical CSP**

- WCSP without costs
- 2 possibilities for values and tuples: authorized or forbidden

### Arc Consistency

for each value and each constraint, there is a tuple that allows this value

### Filtering by AC

deleting all values that do not satisfy this property



## Virtual Arc Consistency (VAC – [AIJ2010])

### Bool(P)

classical CSP induced by a WCSP *P* that authorizes only zero cost values and tuples.

The Sec. 74

**A b** 

# Virtual Arc Consistency (VAC - [AIJ2010])

### Bool(P)

classical CSP induced by a WCSP *P* that authorizes only zero cost values and tuples.





# Virtual Arc Consistency (VAC - [AIJ2010])

### Bool(P)

classical CSP induced by a WCSP *P* that authorizes only zero cost values and tuples.

#### VAC

P is VAC iff the AC closure of Bool(P) is non-empty





# Virtual Arc Consistency (VAC - [AIJ2010])

### Bool(P)

classical CSP induced by a WCSP *P* that authorizes only zero cost values and tuples.

#### VAC

P is VAC iff the AC closure of Bool(P) is non-empty

### If P is not VAC:

- enforcing AC in Bool(P) leads to a wipe out
- ∃ a way of shifting costs in *P* which leads to an increase of *f*<sub>∅</sub>.





#### Iterative process

- enforcing AC in Bool(P) until a wipe-out occurs
- transforming *P* into an equivalent problem with an increased f<sub>\varnothing</sub>.

Using EPTs to incrementally shift costs to the wipe-out variable.



**A b** 

AC constraint order : *f*<sub>13</sub>, *f*<sub>34</sub>, *f*<sub>12</sub>, *f*<sub>24</sub>

#### Iterative process

- enforcing AC in Bool(P) until a wipe-out occurs
- transforming *P* into an equivalent problem with an increased f<sub>\varnothing</sub>.

Using EPTs to incrementally shift costs to the wipe-out variable.



AC constraint order : *f*<sub>13</sub>, *f*<sub>34</sub>, *f*<sub>12</sub>, *f*<sub>24</sub>

#### Iterative process

- enforcing AC in Bool(P) until a wipe-out occurs
- transforming *P* into an equivalent problem with an increased f<sub>\varnot</sub>.

Using EPTs to incrementally shift costs to the wipe-out variable.



#### Iterative process

- enforcing AC in Bool(P) until a wipe-out occurs
- transforming *P* into an equivalent problem with an increased f<sub>\varnot</sub>.

Using EPTs to incrementally shift costs to the wipe-out variable.



#### Iterative process

- enforcing AC in Bool(P) until a wipe-out occurs
- transforming *P* into an equivalent problem with an increased f<sub>\varnot</sub>.

Using EPTs to incrementally shift costs to the wipe-out variable.



< 回 ト < 三 ト < 三

#### Iterative process

- enforcing AC in Bool(P) until a wipe-out occurs
- transforming *P* into an equivalent problem with an increased f<sub>\varnot</sub>.

Using EPTs to incrementally shift costs to the wipe-out variable.



伺 ト イ ヨ ト イ ヨ

#### Iterative process

- enforcing AC in Bool(P) until a wipe-out occurs
- transforming *P* into an equivalent problem with an increased f<sub>\varnot</sub>.

Using EPTs to incrementally shift costs to the wipe-out variable.



#### Iterative process

- enforcing AC in Bool(P) until a wipe-out occurs
- transforming *P* into an equivalent problem with an increased f<sub>\varnot</sub>.

Using EPTs to incrementally shift costs to the wipe-out variable.



# Properties of VAC

### If Bool(*P*) is solved by AC, then *P* is solved by VAC

- trees
- problems with one value/variable
- submodular cost functions

#### Closed open hard problems

Radio link frequency assignment benchmarks

**BA 4 BA** 

4 6 1 1 4

## Motivation for Dynamic VAC



VAC enforces AC on a sequence of incrementally modified CNs
Maintaining Bool(*P*) by Dynamic AC ⇒ Dynamic VAC

< 回 > < 三 > < 三 >

# Dynamic VAC

#### Property

Each VAC iteration leads only to constraint relaxations in Bool(P)

### Maintaining Bool(P) by dynamic AC (AC/DC2 - [FLAIRS 2005])

Relaxation proceduce:

- Restoring restorable values (see above)
- Propagating restored values to neighborhood (new support)
- Rechecking the restored values for AC

< ロ > < 同 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ >

Avantages of DynVAC





P'

AC(Bool(P))

Avantages of DynVAC





AC(Bool(P))

Avantages of DynVAC





AC(Bool(P))

Avantages of DynVAC





AC(Bool(P))

Avantages of DynVAC





AC(Bool(P))

Avantages of DynVAC





AC(Bool(P))

Avantages of DynVAC



# Experimentation: pre-processing

class	#prob	VAC	DynVAC	DynVAC + heuristic
celar	32	3.14	1.92	1.12
protein_maxclique	10	51	364	56.95
tagsnp_r0.5	25	364.31	116.57	81.46
tagsnp_r0.8	82	4.64	1.53	2.54
dimacs_maxclique	65	0.78	3.65	0.96
planning	68	0.25	0.19	0.23
warehouse	57	341	66	114.17

Cost Function Library

- DynVAC is faster than VAC for celar (1.6x), tagsnp (3x), warehouse (5x), but significantly slower for maxclique problems.
- A domain based heuristic handles those pathological cases.

イロト イポト イラト イラト

			VAC	DynVAC	ratio			
			time(sec)	time(sec)	time	nodes		
		cl6-2	29	46	1,59	1.17		
		gr11	470	366	0,78	0,65		
	CELAR	gr13	1.431	1.144	0,8	0,51		
_		sc06-18	1.511	736	0,49	0,77		
2		sc06-20	765	508	0,66	1,26		
sea		sc06	5.227	2.454	0,47	0,79		
L L								
ts	EHOUSE	capa	2.462	1.013	0,41	1,00		
sul		capb	3.019	6.168	2,04	1,35		
Be		capc	2.027	1.228	0,61	0,75		
		capmo5	75	14	0,19	0.74		
	ARE	capmq1	5.111	2.374	0,46	0,68		
	Ň	capmq2	6.520	3.209	0,49	1,05		
ave	erag	e (47 prob)	1831	1117	0,61	0,83		

Only some worse and best cases are presented.

## More experimentation

- Other CFLIB problems
- CPD (Computational Protein Design) problems

• ...

**A b** 

# Conclusion

### DynVAC

- incremental algorithm for enforcing VAC in WCSPs
- faster than VAC for large costs and large domains problems
- a heuristic that gets rid of pathological cases

### Perspective

extension to non-binary cost functions

< 回 > < 回 > < 回 >