

# Performance analysis of stochastic networks using renormalization techniques

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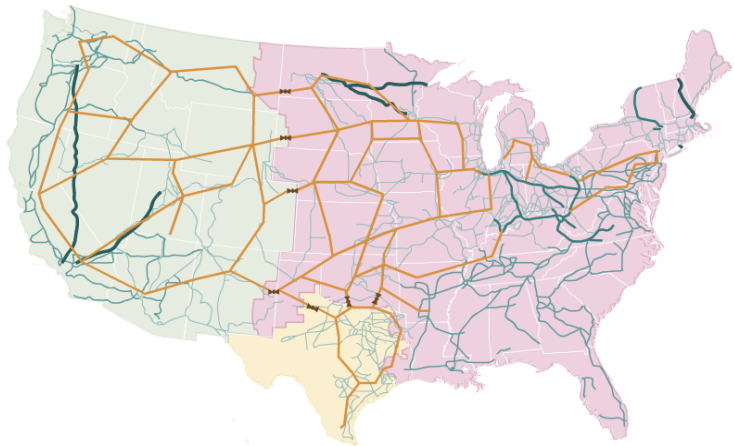
**Performance analysis of stochastic networks**

**Renormalization techniques**

**Examples**

# Stochastic networks

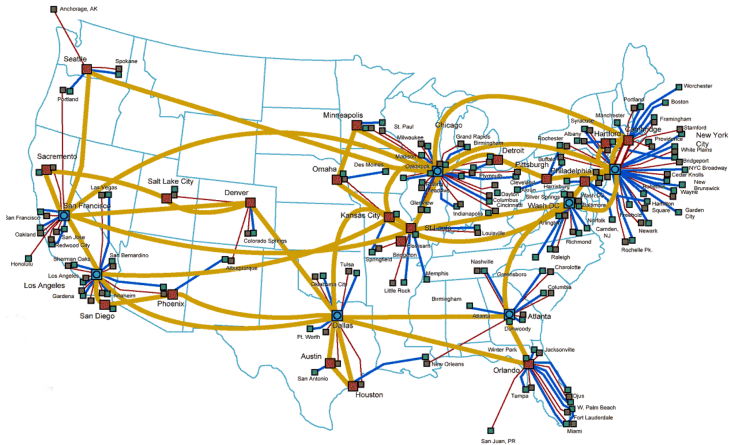
**Resource sharing with uncertainty**



**US electrical grid**



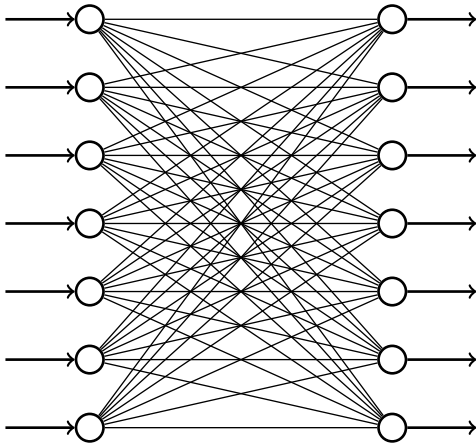
## European railroad network



**AT&T Internet backbone**

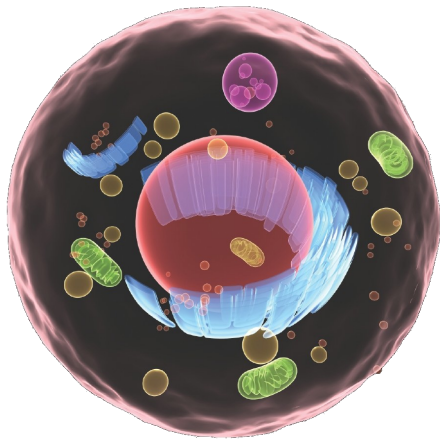


**Internet router**



**Internet router**





**Cell**

# Randomness

## Several sources of randomness

- ▶ **Users behavior**
- ▶ **Failures**
- ▶ **Varying environment**
- ▶ **Movements**
- ▶ **...**

# Human networks

Designed and managed by **humans**

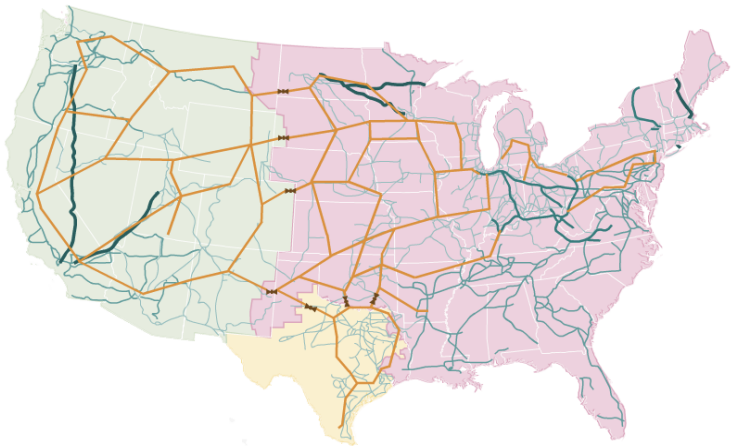
- ▶ Room for **efficient** design and management

## 1. Dimensioning:

- ▶ Known demand
- ▶ Target quality of service
- ▶ What is the network size?

## 2. Management:

- ▶ Network structure given
- ▶ More efficient use of resources



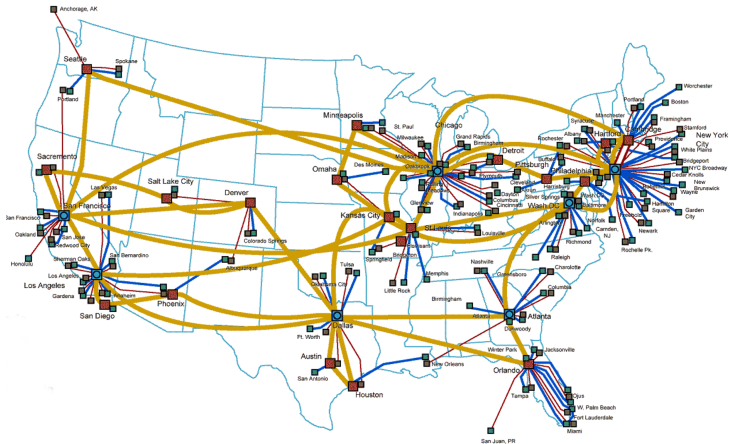
## US electrical grid

- ▶ When to turn on/off power plants?
- ▶ Where to store energy?



## European railroad network

- ▶ How many trains to allocate?
- ▶ How to decide schedule?



## AT&T Internet backbone

- ▶ How to share links?
- ▶ How to route packets?



## Internet router

- Which packets to transmit?

# Human networks

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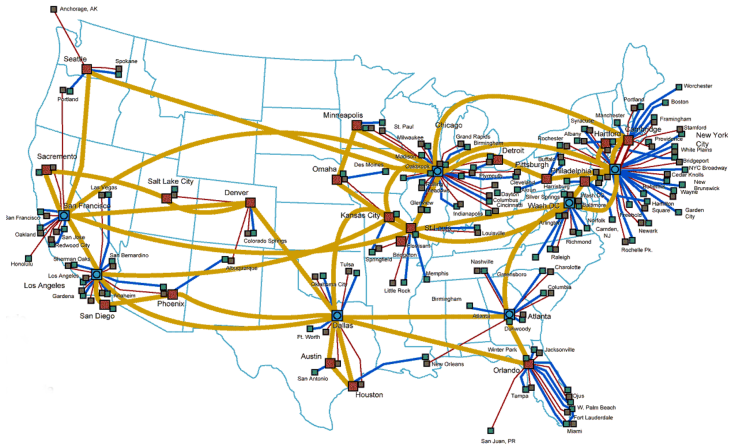
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## AT&T Internet backbone

- ▶ 2 million customers, 100 MB per day
- ▶ Which bandwidth so that delay  $\leq 10\text{ms}$ ?

# Human networks

Designed and managed by **humans**

- ▶ Room for **efficient** design and management

## 1. Dimensioning:

- ▶ Known demand
- ▶ Target quality of service
- ▶ What is the network size?

## 2. Management:

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- ▶ More efficient use of resources

# Measure of efficiency

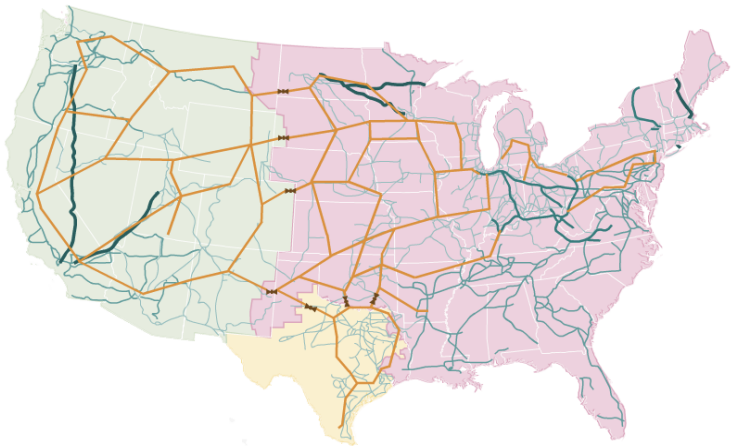
## Performance analysis

Mathematical tools to assess efficiency of resource sharing algorithm

## Two steps

1. Modeling
2. Mathematical analysis

Performance metric(s)?



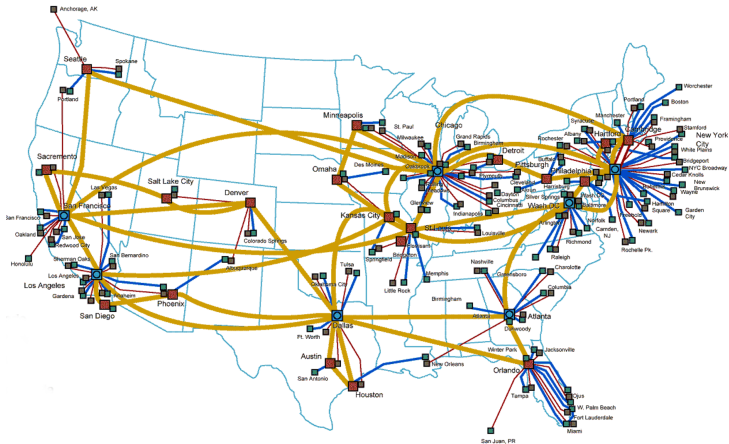
## US electrical grid

- ▶ Frequency of black-outs
- ▶ Energy wasted



## European railroad network

- ▶ Delay
- ▶ Utilization



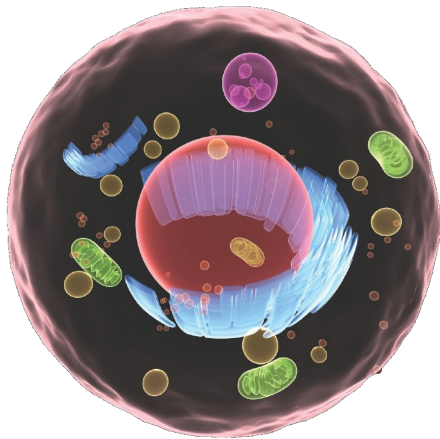
## AT&T Internet backbone

- ▶ Latency/Jitter
- ▶ Throughput
- ▶ Fairness



## Internet router

- ▶ Throughput
- ▶ Delay



## Cell

- **Variability of protein expression**



# Renormalization techniques

# LLN and CLT

$(X_n, n \geq 1)$  sequence of i.i.d. random variables

## Law of large numbers (LLN)

If  $\mathbb{E}|X| < +\infty$ :

$$\frac{1}{n} \sum_{k=1}^n X_k \xrightarrow[n \rightarrow +\infty]{} \mathbb{E}X \text{ (almost surely)}$$

## Central limit theorem (CLT)

If  $\mathbb{E}X = 0$  and  $\mathbb{E}X^2 = 1$ :

$$\frac{1}{\sqrt{n}} \sum_{k=1}^n X_k \xRightarrow[n \rightarrow +\infty]{} \mathcal{N} \text{ (in distribution)}$$

# LLN and CLT

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• Remark that  $n^{-1/2} \sum_{k=1}^n X_k \Rightarrow 0$  by LLN

# Functional LLN

Recall LLN:

- ▶  $(X_n, n \geq 1)$  sequence of i.i.d. random variables

Define new sequence  $(S_n, n \geq 1)$  of random variables:

$$S_n = \frac{1}{n} (X_1 + \cdots + X_n)$$

Then  $S_n \rightarrow \mathbb{E}X$

# Functional LLN

Define new sequence  $(\bar{S}_n, n \geq 1)$  of processes:

$$\bar{S}_n(t) = \frac{1}{n}(X_1 + \cdots + X_{\lfloor nt \rfloor}), \quad t \geq 0$$

- Speed up time by  $n$ , renormalize in space by  $n$

LLN:  $\bar{S}_n(t)$  converges for each fixed  $t$ :

$$\bar{S}_n(t) = t \times \frac{1}{nt}(X_1 + \cdots + X_{\lfloor nt \rfloor}) \rightarrow t \times \mathbb{E}X$$

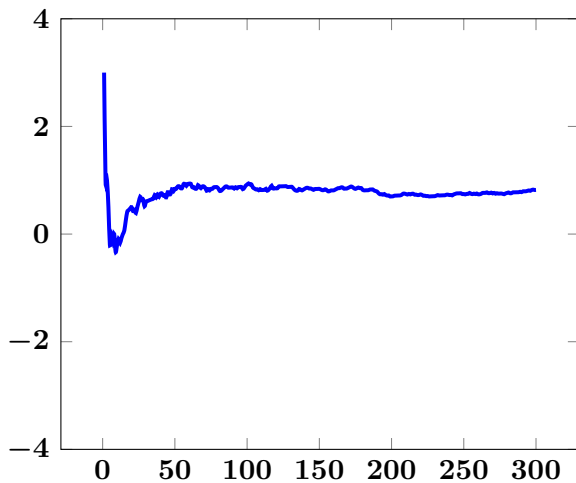
# Functional LLN

**Functional LLN:**  $\overline{S}_n \rightarrow \overline{S}_\infty = (t\mathbb{E}X, t \geq 0)$

- ▶ Convergence of processes
- ▶ Uniform convergence on compact sets:

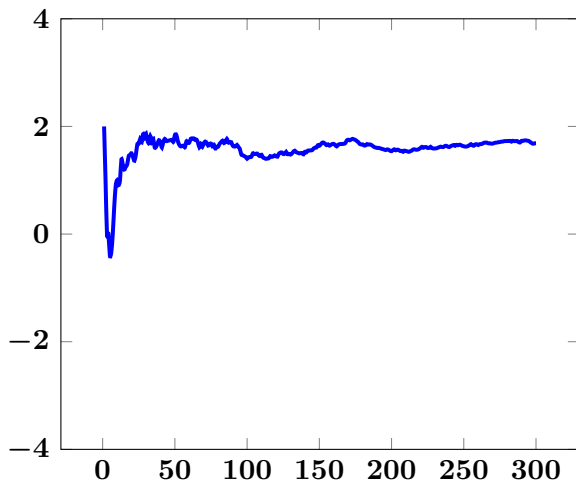
$$\sup_{0 \leq s \leq t} |\overline{S}_n(s) - \overline{S}_\infty(s)| \xrightarrow{n \rightarrow +\infty} 0, \quad t \geq 0$$

# Functional LLN



$\bar{S}_n(5)$  vs  $n$

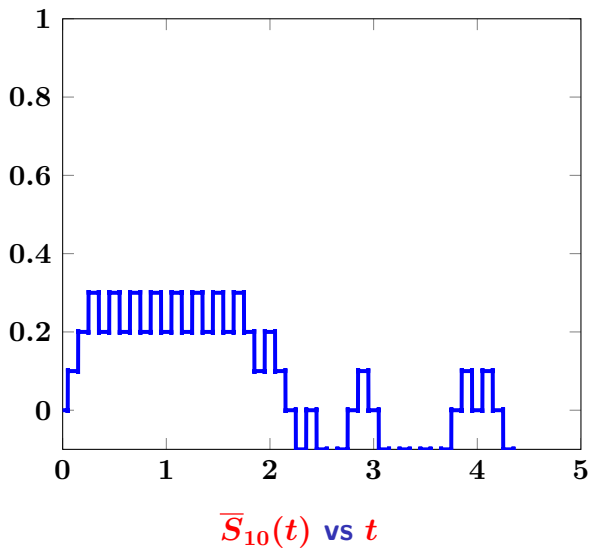
# Functional LLN



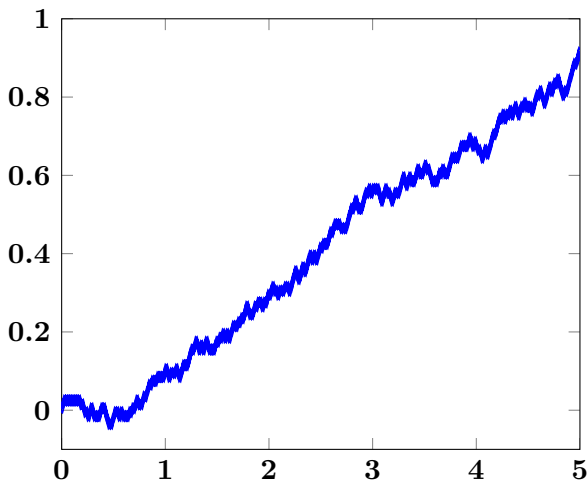
$\bar{S}_n(10)$  vs  $n$



# Functional LLN

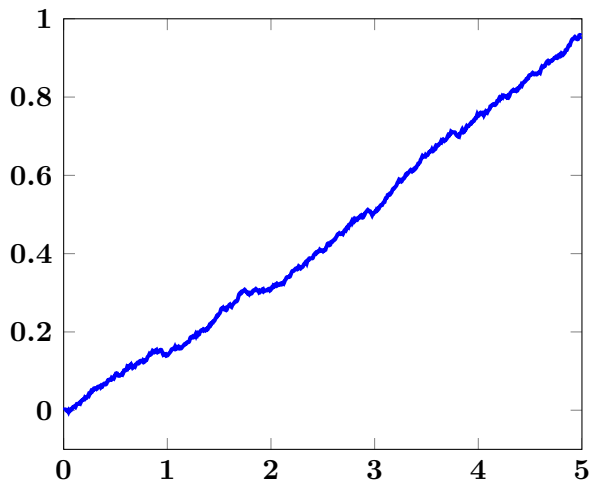


# Functional LLN



$\bar{S}_{100}(t)$  vs  $t$

# Functional LLN



$\bar{S}_{1000}(t)$  vs  $t$

# Functional LLN

$$\overline{S}_n \rightarrow \overline{S}_\infty$$

$$\mathbb{E}X = 0: \overline{S}_\infty = 0$$

# Functional CLT

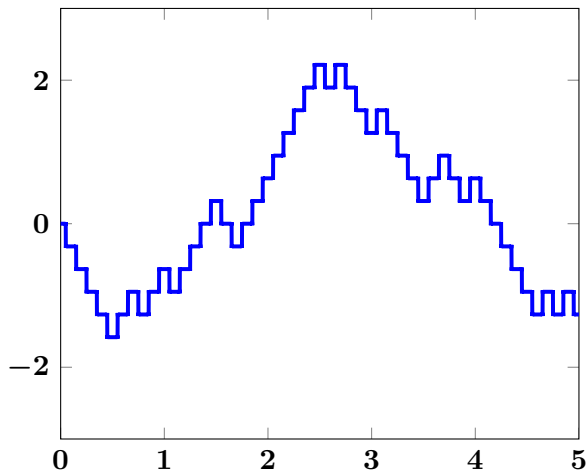
Define new sequence  $(\hat{S}_n, n \geq 1)$  of processes:

$$\hat{S}_n(t) = \frac{1}{\sqrt{n}}(X_1 + \cdots + X_{\lfloor nt \rfloor}), \quad t \geq 0$$

- ▶ Speed up time by  $n$ , renormalize in space by  $\sqrt{n}$
- ▶ CLT:  $\hat{S}_n(t) \Rightarrow \mathcal{N}$

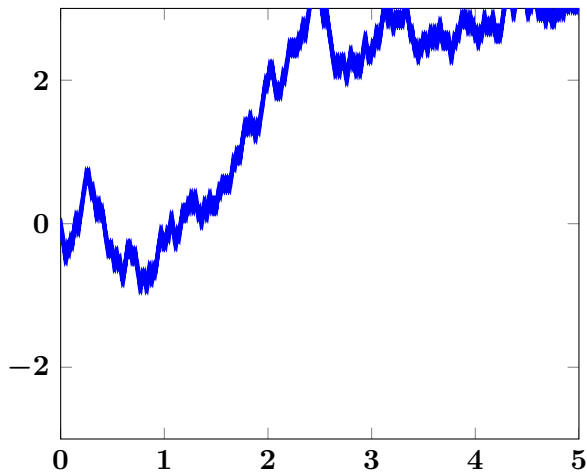
Functional CLT:  $\hat{S}_n \Rightarrow \hat{S}_\infty$ : Brownian motion

# Functional CLT



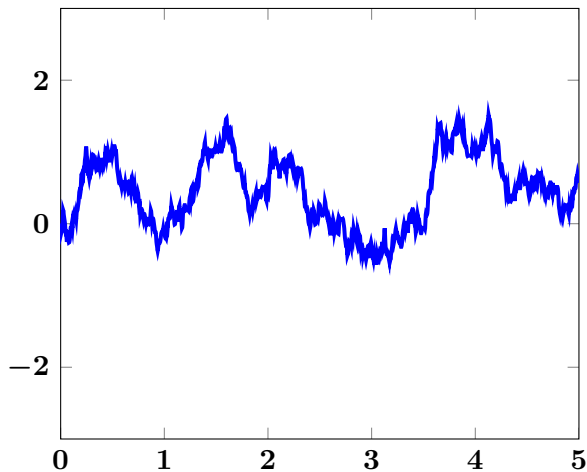
$\hat{S}_{10}(t)$  vs  $t$

# Functional CLT



$\hat{S}_{100}(t)$  vs  $t$

# Functional CLT



$\hat{S}_{1000}(t)$  vs  $t$



# Added value 1/5

## First and second order asymptotic expansions

- ▶  $\overline{S}_\infty$ : mean behavior
- ▶  $\hat{S}_\infty$ : fluctuations around the mean

## Added value 2/5

$\overline{S}_\infty$  and  $\hat{S}_\infty$  more tractable

- ▶  $\overline{S}_\infty$  is deterministic
- ▶ Can do computations on  $\hat{S}_\infty$ :

$$\mathbb{P} \left( \sup_{s \leq t} \hat{S}_\infty(s) \geq x \right) = \frac{\sqrt{2}}{\sqrt{\pi}} \int_x^{+\infty} e^{-y^2/2} dy$$

whereas law of  $\sup_{s \leq t} \hat{S}_n(s)$  unknown

## Added value 3/5

Convergence of all continuous functionals:

$$\Psi(\bar{S}_n) \rightarrow \Psi(\bar{S}_\infty) \quad \text{and} \quad \Psi(\hat{S}_n) \Rightarrow \Psi(\hat{S}_\infty)$$

- Interest of uniform convergence

## Added value 4/5

Invariance principle:

$$\overline{S}_\infty = f(\mathbb{E}X) \quad \text{and} \quad \widehat{S}_\infty = f(\mathbb{E}X, \mathbb{E}X^2)$$

$\overline{S}_\infty$  and  $\widehat{S}_\infty$  the same for any other  $Y$  with  $\mathbb{E}Y^{1,2} = \mathbb{E}X^{1,2}$

Get to know the “true” parameters

- Dimensioning

## Added value 5/5 (more technical)

### Stability (positive recurrence) of Markov processes:

- ▶ Difficult issue
- ▶ Important performance metric

## Added value 5/5 (more technical)

### Set-up

- ▶  $(M(t), t \geq 0)$ : Markov process, countable state-space
- ▶ Sequence  $(m_n)$  of initial states of size  $\|m_n\| = n$
- ▶ Renormalize by size of initial state (LLN scaling):

$$\overline{M}_n(t) = \frac{1}{n} M(nt) \quad \text{when} \quad M(0) = m_n$$

### Theorem (informal)

If for every sequence  $(m_n)$  as above,  $\overline{M}_n \rightarrow \overline{M}_\infty$  and  $\overline{M}_\infty(t) = 0$  for all  $t$  large enough, then  $M$  is stable.

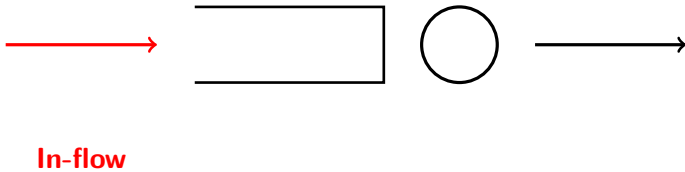
# Examples

## Single server queue

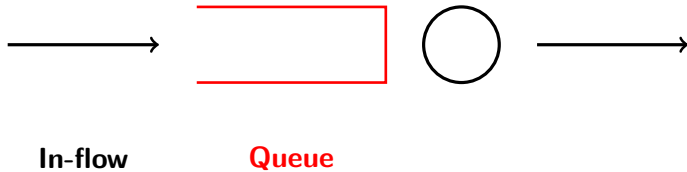




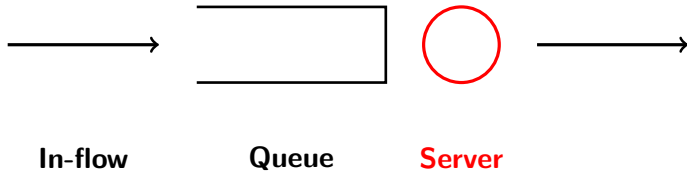
# Single server queue



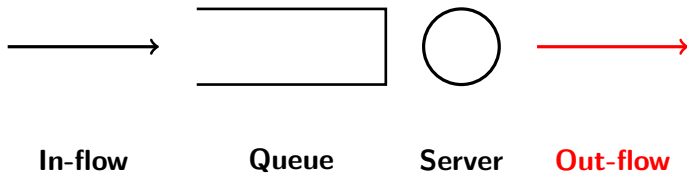
# Single server queue



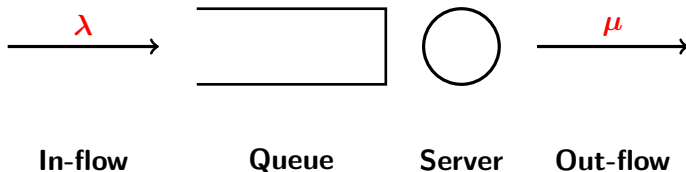
# Single server queue



# Single server queue



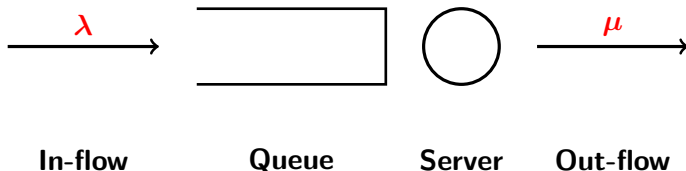
# Single server queue



- ▶ Arrivals at rate  $\lambda$
- ▶ Service capacity  $\mu$

**Stability condition:**  $\lambda < \mu$

# Single server queue



$Q(t)$  = # customers in queue at time  $t$

- Exponential assumptions:  $Q$  Markov process

$$Q(t) \longrightarrow \begin{cases} Q(t) + 1 & \text{at rate } \lambda \\ Q(t) - 1 & \text{at rate } \mu \end{cases} \text{ if } Q(t) > 0$$

- Random walk **reflected at 0**

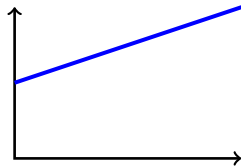
# Single server queue: LLN

Renormalization:

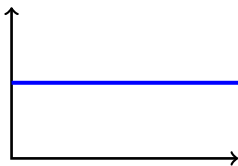
$$\overline{Q}_n(t) = \frac{1}{n} Q_n(nt) \quad \text{with} \quad Q_n(0) = n$$

Functional LLN:  $\overline{Q}_n \rightarrow \overline{Q}_\infty(t) = 1 + (\lambda - \mu t)^+$

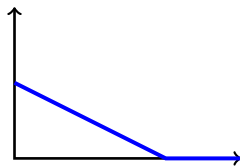
- ▶  $q^+ = \max(q, 0)$ : reflection at 0
- ▶ First-order behavior: increase at rate  $\lambda$ , decrease at rate  $\mu$



$$\lambda > \mu$$



$$\lambda = \mu$$



$$\lambda < \mu$$

# Single-server queue: CLT

Renormalization when  $\lambda = \mu$ :

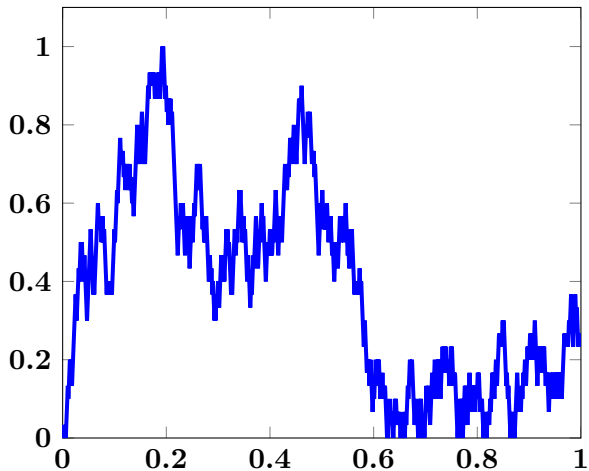
$$\hat{Q}_n(t) = \frac{1}{\sqrt{n}}Q(nt)$$

Functional CLT:  $\hat{Q}_n \Rightarrow \hat{Q}_\infty$

- $\hat{Q}_\infty$ : reflected Brownian motion

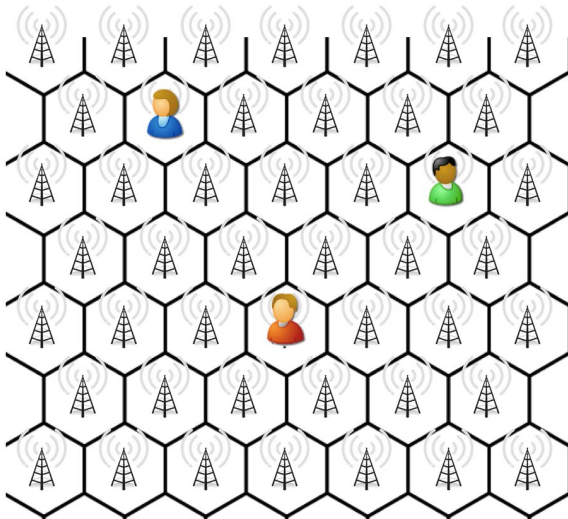


## Single-server queue: CLT



$\hat{Q}_\infty(t)$  vs  $t$

# Wireless network with mobile users



**Bandwidth allocation?**

# Markovian model

Network with  $K$  nodes labelled  $k = 1, \dots, K$

Node  $k$ :

- ▶ Arrival rate  $\lambda_k$
- ▶ Service capacity  $\mu_k$

Customers:

- ▶ Require i.i.d.  $\exp(1)$  service requirements
- ▶ Move independently: common kernel  $R = (r_{k\ell})$

$r_{k\ell}$  = rate at which **each** user moves from  $k$  to  $\ell$

# Markovian model

$N_k(t)$  = # users at node  $k$  at time  $t$

$N(t) = (N_1(t), \dots, N_K(t))$ :

- ▶  $K$ -dimensional Markov process
- ▶ Transition rates:

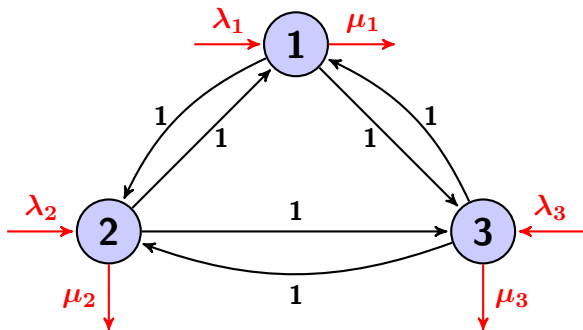
$$n \longrightarrow \begin{cases} n + e_k & \text{at rate } \lambda_k & \text{(arrival)} \\ n - e_k & \text{at rate } \mu_k \mathbb{1}_{\{n_k > 0\}} & \text{(departure)} \\ n - e_k + e_\ell & \text{at rate } n_k \times r_{k\ell} & \text{(movement)} \end{cases}$$

$e_k$  =  $k$ th unit vector  $(0, \dots, 0, 1, 0, \dots, 0)$

- ▶  $Q(t) = N_1(t) + \dots + N_K(t)$ : total # customers

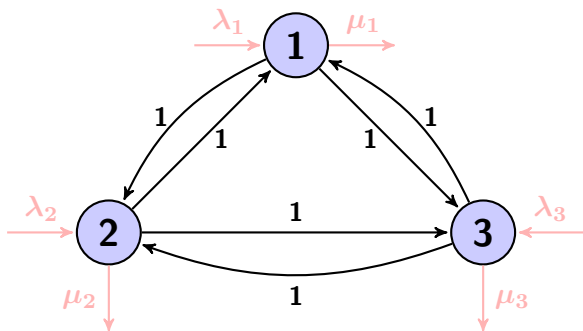
## Symmetric example

Consider the case  $K = 3$  and  $r_{k\ell} = 1$



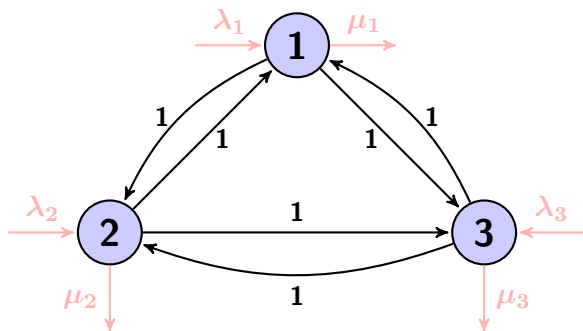
# Symmetric example

Focus on movements



# Symmetric example

## Focus on movements



Each customer in cell  $k$  with probability  $1/3$

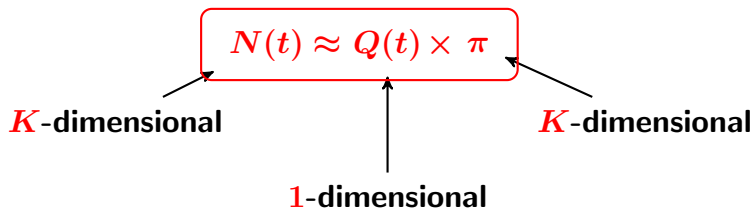
LLN:  $N_k(t) \approx \frac{1}{3}Q(t)$  when  $Q(t) \gg 1$

# Dimension reduction

Assume  $R$  irreducible, stationary distribution  $\pi$

►  $\pi_k$ : probability of being at node  $k$

When  $Q(t) \gg 1$ :  $N_k(t) \approx Q(t) \times \pi_k$  for each  $k$



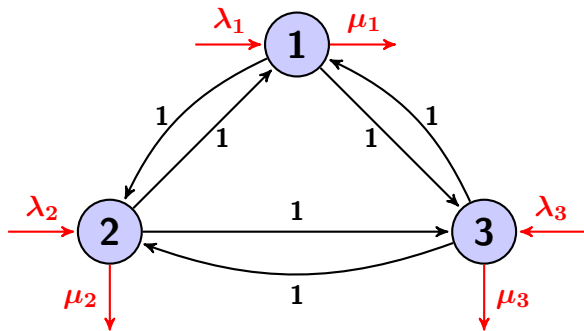
Reduces the problem to the study of  $Q(t)$

►  $1$ -dimensional problem!

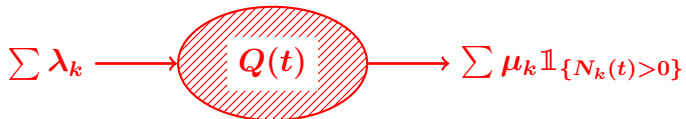


# Single-server queue analogy

Focus on arrivals/departures



# Single-server queue analogy



$\mathbb{1}_{\{N_k(t) > 0\}} \rightarrow$  **non-Markovian**

# Single-server queue analogy



No empty node  $\rightarrow$  departure rate =  $\sum \mu_k$

Whole system behaves as single-server queue

- ▶ Arrival rate  $\lambda = \sum \lambda_k$
- ▶ Service capacity  $\mu = \sum \mu_k$

$\mathbb{P}(\text{no empty node}) \approx 1$  when  $Q(t) \gg 1$

# Functional LLN

**Theorem** (with D. Tibi, Annals of Applied Probability 2010)

Let  $\bar{N}_n(t) = N^n(nt)/n$  with  $|N^n(0)| = n$ : then

$$(\bar{N}_n(t), t \geq 0) \xRightarrow[n \rightarrow +\infty]{} \bar{Q}_\infty \times \pi$$

- ▶  $\bar{Q}_\infty(t) = 1 + (\lambda - \mu)^+ t$ : limit of single-server queue

## Consequence

- ▶ Stability condition:  $\sum \lambda_k \leq \sum \mu_k$

# Functional CLT

**Theorem** (with S. Borst, Queueing Systems 2013)

Assume that  $\sum \lambda_k = \sum \mu_k$  and let  $\bar{N}_n(t) = N(n^2t)/n$ :  
then

$$(\hat{N}_n(t), t \geq 0) \xRightarrow[n \rightarrow +\infty]{} \hat{Q}_\infty \times \pi$$

- ▶  $\hat{Q}_\infty$ : reflected Brownian motion, limit of single-server queue

# Bandwidth-sharing

## Extensions

- ▶ Multiclass,  $\alpha$ -fair bandwidth-sharing